



## 2017 NPL Player Movement Policy

The Fremantle City FC centres on the development of all players by providing them with professional coaching to improve their skills to become better footballers.

To ensure all NPL Players are aware of their commitment and obligations, the following explains the justification of moving NPL players into a Divisional Team during the course of the season. In all events, the coach will consult the Junior Technical Director for further action.

### If a NPL player DOES NOT:

1. Attend ALL training sessions, on time, and show commitment during the sessions; or
2. Provides due notice, to their coach, if unable to attend training due to illness or other legitimate reason; or
3. Show respect to coaches by following their instructions; or
4. Play in the spirit of the game and/or repeatedly displays undisciplined acts; as per the "Code of Conduct" and "Player Expectations"; or
5. Train in a professional manner by giving 100%; or
6. Allow a teammate to partake in activities.

### Then:

The Player may be advised by the Junior Technical Director ("JTD") that they are NOT eligible to play in the upcoming NPL fixture.

The player will continue training with the NPL team and be given game time once the coach and/or JTD are satisfied that there is a positive change.

If the player continues to display repeated acts, then the FCFC reserves the right to permanently move the player into another team outside of the NPL.

### When ALL Players are eligible to play:

#### U12-14

And there are 15 or more players available; players will be rotated, equally, on a weekly basis into a Divisional team. Under this rotation system, a NPL player will only be transferred into a Divisional team twice throughout the season.

#### U15-16

And there are 16 or more players available; players will be selected based on training performance.

\*\*\*Please note that non-NPL teams start the season in April (4-5 weeks after the start of the NPL), therefore players who are not selected, in this period, will be rested\*\*\*